

```

/*
 * auth.c - PPP authentication and phase control.
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PURPOSE.
 */

#define RCSID "$Id: auth.c,v 1.69 2001/03/12 22:50:01 paulus Exp
$"

#include <stdio.h>
#include <stddef.h>
#include <stdlib.h>
#include <unistd.h>
#include <pwd.h>
#include <grp.h>
#include <string.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <sys/socket.h>
#include <utmp.h>
#include <fcntl.h>
#if defined(_PATH_LASTLOG) && defined(_linux_)
#include <lastlog.h>
#endif

#include <netdb.h>
#include <netinet/in.h>
#include <arpa/inet.h>

#ifdef USE_PAM
#include <security/pam_appl.h>
#endif

#ifdef HAS_SHADOW
#include <shadow.h>
#endif
#ifdef PW_PPP

```

```

/*
 * ccp.c - PPP Compression Control Protocol.
 *
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 * OR MODIFICATIONS.
 */

#define RCSID "$Id: ccp.c,v 1.32 2001/03/08 05:11:11 paulus Exp
$"

#include <stdlib.h>
#include <string.h>

#include "pppd.h"
#include "fsm.h"
#include "ccp.h"
#include <net/ppp-comp.h>

static const char rcsid[] = RCSID;

/*
 * Unfortunately there is a bug in zlib which means that using a
 * size of 8 (window size = 256) for Deflate compression will cause
 * buffer overruns and kernel crashes in the deflate module.
 * Until this is fixed we only accept sizes in the range 9 .. 15.
 * Thanks to James Carlson for pointing this out.
 */
#define DEFLATE_MIN_WORKS 9

/*
 * Command-line options.
 */
static int setbsdcomp __P((char **));
static int setdeflate __P((char **));
static char bsd_value[8];
static char deflate_value[8];

```

```

/*
 * chap.c - Challenge Handshake Authentication Protocol.
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 */

#define RCSID "$Id: chap.c,v 1.25 2001/03/08 05:11:11 paulus Exp
$"

/*
 * TODO:
 */

#include <stdio.h>
#include <string.h>
#include <sys/types.h>
#include <sys/time.h>

#include "pppd.h"
#include "chap.h"
#include "md5.h"
#ifdef CHAPMS
#include "chap_ms.h"
#endif

static const char rcsid[] = RCSID;

/*
 * Command-line options.
 */
static option_t chap_option_list[] = {
    { "chap-restart", o_int, &chap[0].timeouttime,
      "Set timeout for CHAP", OPT_PRIO },
    { "chap-max-challenge", o_int, &chap[0].max_transmits,
      "Set max #xmits for challenge", OPT_PRIO },

```

```

/*
 * fsm.c - {Link, IP} Control Protocol Finite State Machine.
 *
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 */

#define RCSID      "$Id: fsm.c,v 1.17 1999/08/13 06:46:12 paulus Exp
$"

/*
 * TODO:
 * Randomize fsm id on link/init.
 * Deal with variable outgoing MTU.
 */

#include <stdio.h>
#include <string.h>
#include <sys/types.h>

#include "pppd.h"
#include "fsm.h"

static const char rcsid[] = RCSID;

static void fsm_timeout __P((void *));
static void fsm_rconfreq __P((fsm *, int, u_char *, int));
static void fsm_rconfack __P((fsm *, int, u_char *, int));
static void fsm_rconfnakrej __P((fsm *, int, int, u_char *, int));
static void fsm_rtermreq __P((fsm *, int, u_char *, int));
static void fsm_rtermack __P((fsm *));
static void fsm_rcoderej __P((fsm *, u_char *, int));
static void fsm_sconfreq __P((fsm *, int));

#define PROTO_NAME(f) ((f)->callbacks->proto_name)

int peer_mru[NUM_PPP];

/*
 * fsm_init - Initialize fsm.
 *
 * Initialize fsm state.
 */
void
fsm_init(f)
    fsm *f;
{
    f->state = INITIAL;
    f->flags = 0;
    f->id = 0; /* XXX Start with random id? */
    f->timeouttime = DEFTIMEOUT;
    f->maxconfreqtransmits = DEFMAXCONFREQS;
}

```

```

/*
 * ipcp.c - PPP IP Control Protocol.
 *
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 * PURPOSE.
 */

#define RCSID "$Id: ipcp.c,v 1.57 2001/03/08 05:11:12 paulus Exp $"

/*
 * TODO:
 */

#include <stdio.h>
#include <string.h>
#include <stdlib.h>
#include <netdb.h>
#include <sys/param.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>

#include "pppd.h"
#include "fsm.h"
#include "ipcp.h"
#include "pathnames.h"

static const char rcsid[] = RCSID;

/* global vars */
ipcp_options ipcp_wantoptions[NUM_PPP]; /* Options that we want to
request */
ipcp_options ipcp_gotoptions[NUM_PPP]; /* Options that peer ack'd */
ipcp_options ipcp_allowoptions[NUM_PPP]; /* Options we allow peer to
request */
ipcp_options ipcp_hisoptions[NUM_PPP]; /* Options that we ack'd */

u_int32_t netmask = 0; /* IP netmask to set on interface */

bool disable_defaultip = 0; /* Don't use hostname for default IP
adrs */

/* Hook for a plugin to know when IP protocol has come up */
void (*ip_up_hook) __P((void)) = NULL;

/* Hook for a plugin to know when IP protocol has come down */
void (*ip_down_hook) __P((void)) = NULL;

/* Hook for a plugin to choose the remote IP address */
void (*ip_choose_hook) __P((u_int32_t *)) = NULL;

```

```

/*
 * lcp.c - PPP Link Control Protocol.
 *
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 */

#define RCSID "$Id: lcp.c,v 1.57 2001/03/08 05:11:14 paulus Exp $"

/*
 * TODO:
 */

#include <stdio.h>
#include <string.h>
#include <stdlib.h>

#include "pppd.h"
#include "fsm.h"
#include "lcp.h"
#include "chap.h"
#include "magic.h"

static const char rcsid[] = RCSID;

/*
 * When the link comes up we want to be able to wait for a short
 * while,
 * or until seeing some input from the peer, before starting to send
 * configure-requests. We do this by delaying the fsm_lowerup call.
 */
/* steal a bit in fsm flags word */
#define DELAYED_UP 0x100

static void lcp_delayed_up __P((void *));

/*
 * LCP-related command-line options.
 */
int lcp_echo_interval = 0; /* Interval between LCP echo-requests */
int lcp_echo_fails = 0; /* Tolerance to unanswered echo-requests */
bool lax_recv = 0; /* accept control chars in asyncmap */
bool noendpoint = 0; /* don't send/accept endpoint discriminator */

static int noopt __P((char **));

#ifdef HAVE_MULTILINK
static int setendpoint __P((char **));
static void printendpoint __P((option_t *, void (*)(void *, char *,

```

```

/*
 * magic.c - PPP Magic Number routines.
 *
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 */

#define RCSID      "$Id: magic.c,v 1.9 1999/08/13 06:46:15 paulus Exp $"

#include <stdio.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/time.h>

#include "pppd.h"
#include "magic.h"

static const char rcsid[] = RCSID;

extern long mrand48 __P((void));
extern void srand48 __P((long));

/*
 * magic_init - Initialize the magic number generator.
 *
 * Attempts to compute a random number seed which will not repeat.
 * The current method uses the current hostid, current process ID
 * and current time, currently.
 */
void
magic_init()
{
    long seed;
    struct timeval t;

    gettimeofday(&t, NULL);
    seed = get_host_seed() ^ t.tv_sec ^ t.tv_usec ^ getpid();
    srand48(seed);
}

/*
 * magic - Returns the next magic number.
 */
u_int32_t
magic()
{
    return (u_int32_t) mrand48();
}

#ifdef NO_DRAND48
/*
 * Substitute procedures for those systems which don't have

```

```

/*
 * main.c - Point-to-Point Protocol main module
 *
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 */

```

```

#define RCSID      "$Id: main.c,v 1.105 2001/03/12 22:58:59 paulus Exp
$"

```

```

#include <stdio.h>
#include <ctype.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <signal.h>
#include <errno.h>
#include <fcntl.h>
#include <syslog.h>
#include <netdb.h>
#include <utmp.h>
#include <pwd.h>
#include <setjmp.h>
#include <sys/param.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <sys/time.h>
#include <sys/resource.h>
#include <sys/stat.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include <arpa/inet.h>

```

```

#include "pppd.h"
#include "magic.h"
#include "fsm.h"
#include "lcp.h"
#include "ipcp.h"
#ifdef INET6
#include "ipv6cp.h"
#endif
#include "upap.h"
#include "chap.h"
#include "ccp.h"
#include "pathnames.h"
#include "tdb.h"

```

```

#ifdef CBCP_SUPPORT
#include "cbcp.h"
#endif

```

```

#ifdef IPX_CHANGE
#include "ipxcp.h"

```


/*

**

** md5.c -- the source code for MD5 routines

**

** RSA Data Security, Inc. MD5 Message-Digest Algorithm

**

** Created: 2/17/90 RLR

**

** Revised: 1/91 SRD,AJ,BSK,JT Reference C ver., 7/10 constant corr.

**

**

*/

/*

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*/

```

/*
 * options.c - handles option processing for PPP.
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PURPOSE.
*/

#define RCSID      "$Id: options.c,v 1.80 2001/03/12 22:56:12 paulus
Exp $"

#include <ctype.h>
#include <stdio.h>
#include <errno.h>
#include <unistd.h>
#include <fcntl.h>
#include <stdlib.h>
#include <syslog.h>
#include <string.h>
#include <pwd.h>
#ifdef PLUGIN
#include <dlfcn.h>
#endif
#ifdef PPP_FILTER
#include <pcap.h>
#include <pcap-int.h>    /* XXX: To get struct pcap */
#endif

#include "pppd.h"
#include "pathnames.h"

#if defined(ultrix) || defined(NeXT)
char *strdup __P((char *));
#endif

static const char rcsid[] = RCSID;

struct option_value {
    struct option_value *next;
    const char *source;
    char value[1];
};

/*
 * Option variables and default values.
 */
#ifdef PPP_FILTER
int    dflag = 0;          /* Tell libpcap we want debugging */
#endif
int    debug = 0;          /* Debug flag */
int    kdebugflag = 0;     /* Tell kernel to print debug messages */
/*
int    default_device = 1;  /* Using /dev/tty or equivalent */
char    devnam[MAXPATHLEN]; /* Device name */

```

```

/*
 * sys-linux.c - System-dependent procedures for setting up
 * PPP interfaces on Linux systems
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 */

#include <sys/ioctl.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <sys/time.h>
#include <sys/errno.h>
#include <sys/file.h>
#include <sys/stat.h>
#include <sys/utsname.h>
#include <sys/sysmacros.h>

#include <stdio.h>
#include <stdlib.h>
#include <syslog.h>
#include <string.h>
#include <time.h>
#include <memory.h>
#include <utmp.h>
#include <mntent.h>
#include <signal.h>
#include <fcntl.h>
#include <ctype.h>
#include <termios.h>
#include <unistd.h>

/* This is in netdevice.h. However, this compile will fail miserably
if
you attempt to include netdevice.h because it has so many
references
to __memcpy functions which it should not attempt to do. So, since
I
really don't use it, but it must be defined, define it now. */

#ifndef MAX_ADDR_LEN
#define MAX_ADDR_LEN 7
#endif

#if __GLIBC__ >= 2
#include <asm/types.h>          /* glibc 2 conflicts with linux/types.h
 */
#include <net/if.h>
#include <net/if_arp.h>
#include <net/route.h>
#include <netinet/if_ether.h>
#else
#include <linux/types.h>

```

```

/*
 * upap.c - User/Password Authentication Protocol.
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 * PURPOSE.
 */

#define RCSID      "$Id: upap.c,v 1.24 2001/03/08 05:11:16 paulus Exp $"

/*
 * TODO:
 */

#include <stdio.h>
#include <string.h>

#include "pppd.h"
#include "upap.h"

static const char rcsid[] = RCSID;

static bool hide_password = 1;

/*
 * Command-line options.
 */
static option_t pap_option_list[] = {
    { "hide-password", o_bool, &hide_password,
      "Don't output passwords to log", OPT_PRIO | 1 },
    { "show-password", o_bool, &hide_password,
      "Show password string in debug log messages", OPT_PRIOSUB | 0
    },

    { "pap-restart", o_int, &upap[0].us_timeouttime,
      "Set retransmit timeout for PAP", OPT_PRIO },
    { "pap-max-authreq", o_int, &upap[0].us_maxtransmits,
      "Set max number of transmissions for auth-reqs", OPT_PRIO },
    { "pap-timeout", o_int, &upap[0].us_reqtimeout,
      "Set time limit for peer PAP authentication", OPT_PRIO },

    { NULL }
};

/*
 * Protocol entry points.
 */
static void upap_init __P((int));
static void upap_lowerup __P((int));
static void upap_lowerdown __P((int));
static void upap_input __P((int, u_char *, int));
static void upap_protrej __P((int));
static int upap_printpkt __P((u_char *, int,

```

```

/*
 * utils.c - various utility functions used in pppd.
 *
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 */

#define RCSID      "$Id: utils.c,v 1.13 2001/03/16 02:08:13 paulus Exp $"

#include <stdio.h>
#include <ctype.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <signal.h>
#include <errno.h>
#include <fcntl.h>
#include <syslog.h>
#include <netdb.h>
#include <utmp.h>
#include <pwd.h>
#include <sys/param.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <sys/time.h>
#include <sys/resource.h>
#include <sys/stat.h>
#include <sys/socket.h>
#include <netinet/in.h>
#ifdef SVR4
#include <sys/mkdev.h>
#endif

#include "pppd.h"

static const char rcsid[] = RCSID;

#ifdef SUNOS4
extern char *strerror();
#endif

static void logit __P((int, char *, va_list));
static void log_write __P((int, char *));
static void vslp_printer __P((void *, char *, ...));
static void format_packet __P((u_char *, int, void (*) (void *, char
*, ...),
                                void *));

struct buffer_info {
    char *ptr;
    int len;
};

```